Leaf Game – Two Group Selection

Photo-list.js:

* Included Jim’s shuffle function at the start
* Included a list for each category (M and H) for each group (G1 to G28) with the image urls for the respective leaves
* Applied jims shuffler to these lists
* Built the photo list, taking image urls from the shuffled lists
* Made 7 url holders in the photolist (photo-list.js)
* Added sample2 to sample7 (class and id) to hold the leaves in the holder in Trial.html
* Increased the size of .imgbox & .holder & .controlpanel to be 1820 px wide to accommodate 7 images (Trial.css) forced size down to fit on screen – re-export images to be smaller so compression isn’t required
* Added get url2() to get url7() to grab all the photo urls (Photo.js)
* In function StarTrial(dryRun) – made it set the source for the 2nd to 7th photos.
  + This is commented out to control the first image dispayed
* In trial.js, make new images translate then hide
* In trial.js, begin loading the next image with a new function, load Photo2 to Photo7
* Created a .py script to extract the names of all the images and save in a .txt file with .js syntax
* For each list of names (G1M and G1H to G25M and G25H) shuffle using (Photo.list)
* Created a new function to create a new list of names with either M or H lists in the front and with either an M or H from the list in position 0, applied to all groups (Photo.list)
* For each group, assign urls for images in list positions 0, 1, 2, 3, -2, -3, -4, ready to be used in the trial (Photo.list)
* Added imageUrl2 to imageUrl7 to logimagescore (logger.js)
* Added photos.url2 to photos.url7 to logger.logimagescore (trial.js)